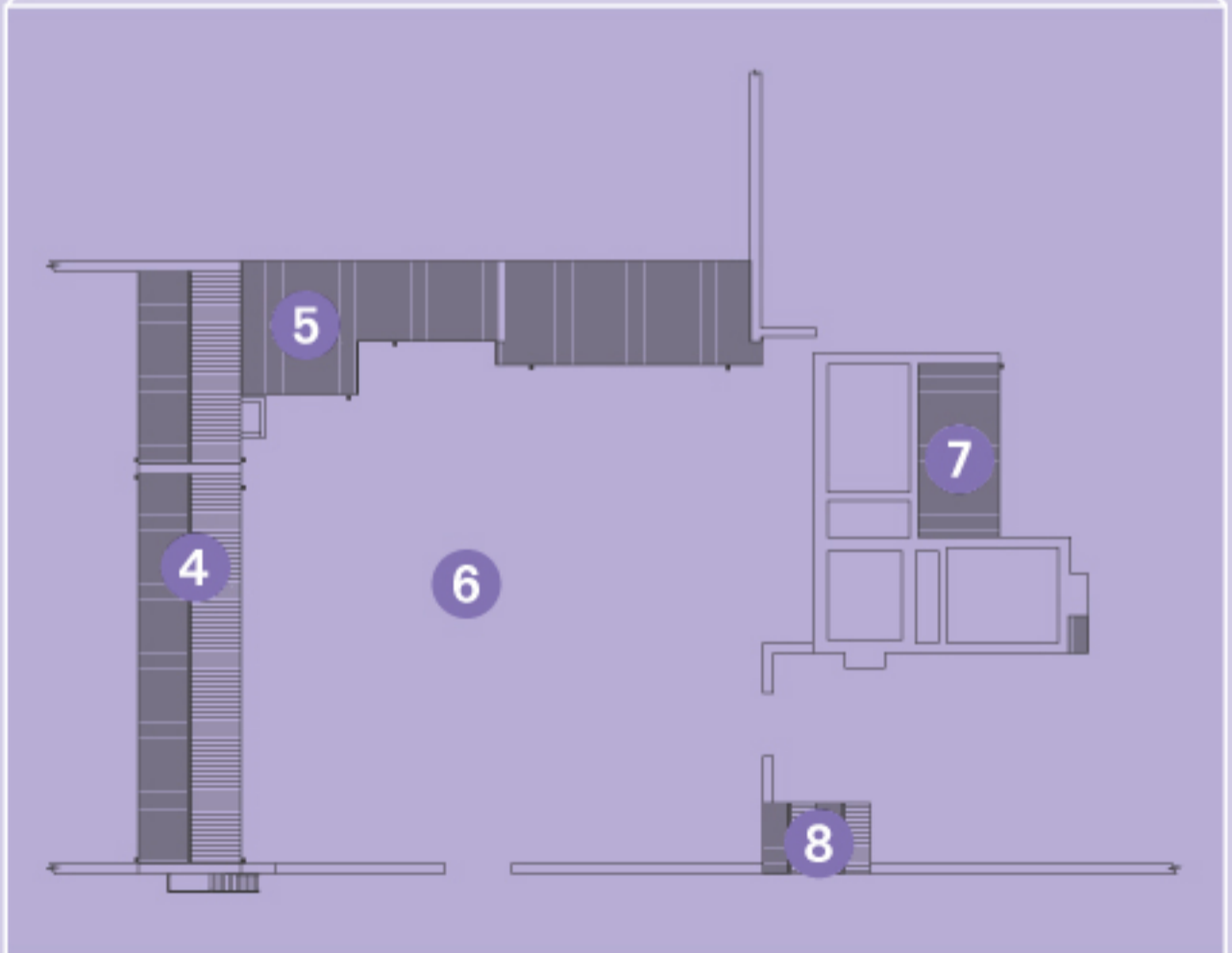


# Plan of Skomer Island and centre



- ① landing place
- ② visitor management centre
- ③ the farm
- ④ visiting researcher's accommodation
- ⑤ resident warden's accommodation
- ⑥ courtyard
- ⑦ derelict farmhouse
- ⑧ public toilets